

At <u>Squeals on Wheels</u>, your children will be so busy getting to know the animals in this award-winning miniature petting zoo that they won't even realize they're learning!



EXPLORE: Action Words ENRICH: Expressive Grammar

ENGAGE: Using verbs to describe the actions animals make

PARENT PROMPT:

 Ask your child to observe the animals in the petting zoo before petting them to answer the question, "How do the animals move?" Talk about how humans move - we walk, we bite, we wave - and compare human movements to the animal movements, answering the following questions:

 $_{\circ}$ How do the animals move from one place to another? (e.g. trot, hop)

- How do the animals eat? (e.g. chew, lick)
- How do the animals greet each other? (e.g. nuzzle, whinny)

WORD PLAY

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EXPLORE: /s/ Blends

ENRICH: Articulation of Consonant Blends for Clear Communication ENGAGE: Production of /s/ blends at the beginning and end of words

PARENT PROMPT:

- Start the day by reminding your child how to make an /s/ sound: keep your tongue behind your teeth and make a skinny stream of air.
- While you explore the petting zoo, make a list of words that have /s/ blends at the beginning (e.g. SQueal) or end (e.g. rabbits).
 Practice the /s/ sound all by itself
 - \circ Practice 5 words with /s/ blends at the beginning of the word and 5 with /s/ blends at the end of the word
 - \circ Practice those 10 words in a complete sentence (e.g. "The chicken is SQwaking.")

LISTENING EXPLORE: Careful Listening ENRICH: Audiory Discrimination

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ENGAGE: The ability to differentiate between animal sounds



PARENT PROMPT:

- While exploring the petting zoo, talk about the noises the animals make. For example, some squeal, some some cluck, some bleat, etc.
- Take turns playing a listening game with your child. Have your child close his/her eyes and walk close to an animal. When the animal makes a noise, have your child guess which animal he/she is standing in front of. See if your child can guess the animal with decreasing levels of support:
 - With a verbal clue (e.g. "It's an animal with feathers.")
 With 3 choices (e.g. "Is it a pig, a chicken, or a rabbit?")
 - With 3 choices (e.g. is if a pig, a chicken, or a rabbilir
 - With a sentence starter (e.g. "I hear a _____")

SOCIAL LANGUAGE SKILLS

EXPLORE: Asking Questions

ENRICH: Social Interactions with Adults

ENGAGE: The ability to ask an unfamiliar adult a question

PARENT PROMPT:

- After the educational presentation, challenge your child to ask a question to the presenter to learn more about an animal that he/she thinks is interesting. Have your child practice the following social language skills while he/she asks the question:
 - Politely get the presenter's attention (e.g. "Excuse me")
 - Use a complete sentence
 - Make a follow-up comment